

ZANEF

Arena Eventing

2022 Rules

Arena Eventing is a two-phase competition, run at 80cm, 90cm, 100cm. Competitors will jump a course of (8-10) show jumps immediately followed by (10-12) cross country fences and will finish with the last fence as a show jump, the joker fence (this is not optional). The joker fence will be approximately 10cm higher than the rest of the course, if you knock the Joker fence down you will incur 6 penalties.

The optimum time will be based on a speeds of

375 mpm: 100cm
360 mpm: 90cm
350 mpm: 80cm

as agreed with the course designer depending upon the size and terrain of the arena.

- Competitors must be at least in the year of their 11th birthday. Competitors in the year of their 10th birthday may submit a request to compete, with the recommendation of their coach, to the Show Organiser and Judge.
- Horses must be at least 132cms in height to compete in 80cm and 90cm classes and at least 142 cm in height to compete in 100cm classes.
- Horses 4 years of age and above may compete in 80cm classes
- Horses must be 5 years of age and above to compete in 90cm and 100cm classes
- Horse/rider combinations who have completed 1*, 2* or higher competition prior to time of entry in the current season, or in the two immediately previous seasons, and horses who have relevant MERS Grading Points, may only take part in the 90cm and 100cm classes.
- There will be no more than 20 jumping efforts in total.
- British Eventing compliant cross country kit must be worn.
- Stop watches are not permitted.
- The winner will be the competitor with the lowest number of penalties.
- In the event of a tie the winner will be the one closest to the optimum time.
- *Time allowed is twice the optimum time.

Penalties

Penalties will be awarded as follows for all classes:

	Show Jumping	Cross Country
First disobedience	4 penalties	20 penalties
Second disobedience at same fence	8 penalties	40 penalties
Third disobedience	Elimination	Elimination
Knock down of obstacle	4 penalties	N/A
Knock down of Joker fence	6 penalties	N/A
Fall of horse	Elimination	Elimination
Fall of rider	Elimination	Elimination
Every commenced second in excess of the optimum time	0.4 penalties	0.4 penalties
Every commenced second in excess of 5 seconds under the optimum time	0.4 penalties	0.4 penalties
Exceeding time limit*	Elimination	Elimination
Error of course	Elimination	Elimination
Retaking obstacle already jumped	Elimination	Elimination